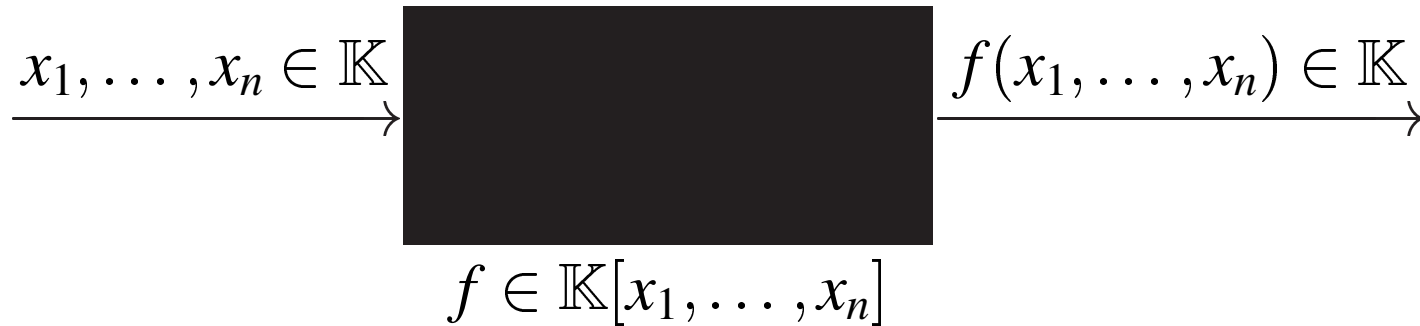


# Generic Programming with Black Boxes

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# Black Box Model for Multivariate Polynomials



$\mathbb{K}$  an arbitrary field, e.g., rationals, reals, complexes

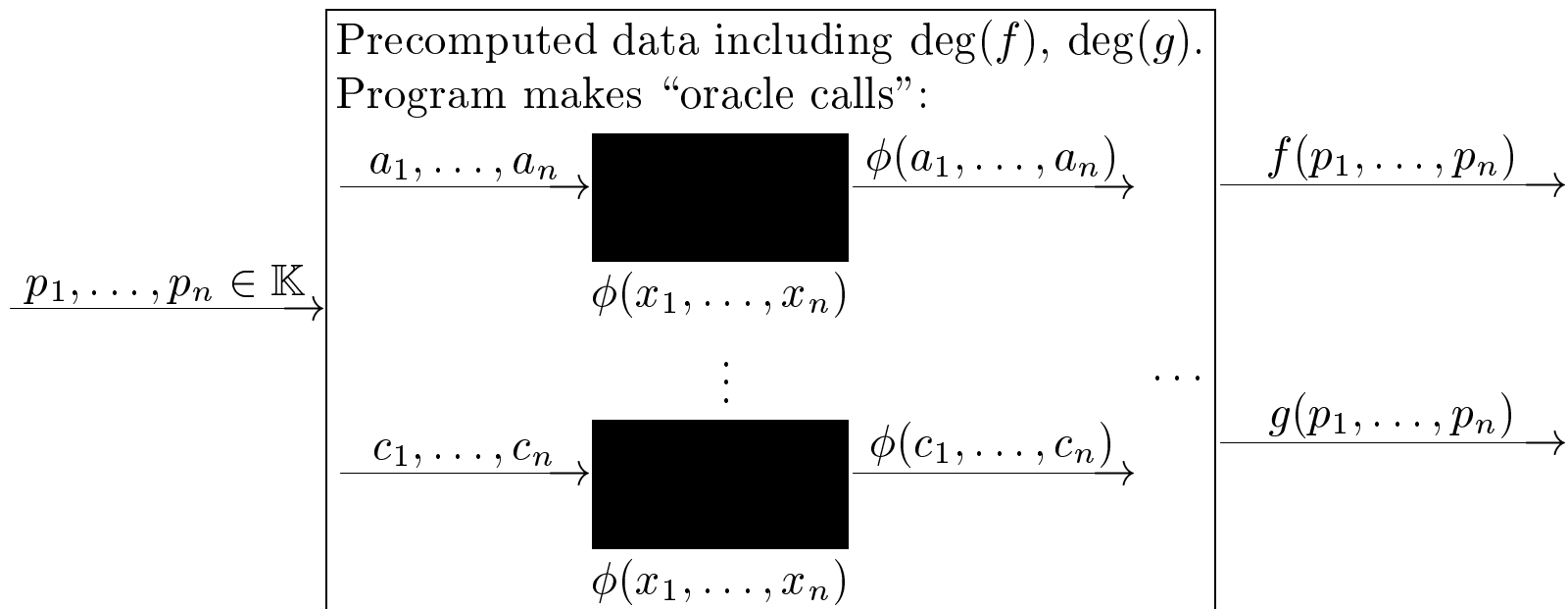
Perform polynomial algebra operations, e.g., factorization [K & Trager 90] with

- $n^{O(1)}$  black box calls,
- $n^{O(1)}$  arithmetic operations in  $\mathbb{K}$  and
- $n^{O(1)}$  randomly selected elements in  $\mathbb{K}$

## Cauchy matrix: factorization of numerator

$$\det \left( \begin{array}{cccc} \frac{1}{x_1+y_1} & \frac{1}{x_1+y_2} & \cdots & \frac{1}{x_1+y_n} \\ \frac{1}{x_2+y_1} & \frac{1}{x_2+y_2} & \cdots & \frac{1}{x_2+y_n} \\ \vdots & \vdots & & \vdots \\ \frac{1}{x_n+y_1} & \frac{1}{x_n+y_2} & \cdots & \frac{1}{x_n+y_n} \end{array} \right) = \frac{\prod_{1 \leq i < j \leq n} (x_j - x_i)(y_j - y_i)}{\prod_{1 \leq i, j \leq n} (x_i + y_j)}.$$

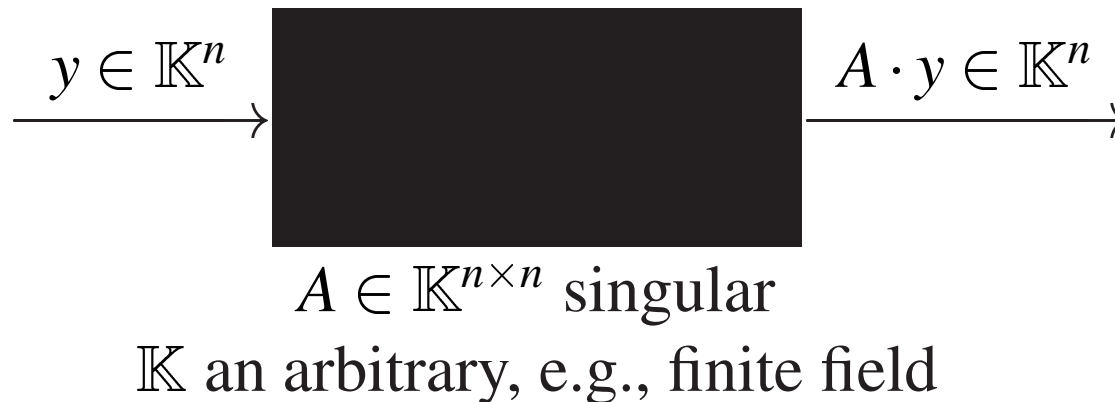
K and TRAGER (1988) efficiently construct the following efficient program:



$$\phi(x_1, \dots, x_n) = \frac{f(x_1, \dots, x_n)}{g(x_1, \dots, x_n)}, f, g \in \mathbb{K}[x_1, \dots, x_n], \text{GCD}(f, g) = 1.$$

# Black Box Linear Algebra

The black box model of a matrix



Perform linear algebra operations, e.g.,  $A^{-1}b$  [Wiedemann 86]  
with

$O(n)$  black box calls and  
 $n^2(\log n)^{O(1)}$  arithmetic operations in  $\mathbb{K}$  and  
 $O(n)$  intermediate storage for field elements

## RSA challenge systems over $\mathbb{Z}_2$

**RSA-120:** 245 881 rows and 252 222 columns with 10–217 non-zero entries/column and 11 037 745 non-zero entries total; the matrix occupies 48 Mbytes of memory space.

**RSA-129:** 569 466 rows and 524 339 columns with 13–23 214 non-zero entries/column (47 in the average) and 26 553 389 non-zero entries total; the matrix occupies 76 Mbytes of memory space.

**RSA-130:** 3 508 823 rows and 3 516 502 columns with an average of 39.4 entries/column and 138 690 745 non-zero entries total; the matrix occupies 700 Mbytes of memory space.

Timings for finding 32 row dependencies in RSA-129 matrix  
Lobo's WiLiSS (block Wiedemann Linear System Solver) system

$N$	Task	Blocking Factor		
		$1 \times 32$	$2 \times 32$	$3 \times 32$
569466	Step W1		$167^h39'$	
	Step W2		$106^h45'$	
	Step W3		$54^h40'$	
	<b>total time</b>		$332^h04'$	
	<b>work</b>		$35630^\#$	

Each processor is rated at 107.3 MIPS. Combined work is measured in MIPS-hours<sup>#</sup>. Elapse time was approx.  $384^h$  (16 days). Total work is 4.07 MIPS-years.

Timings for finding 18 row dependencies in RSA-130 matrix  
(Montgomery's implementation of block Lanczos)

67.5 CPU-hours on a Cray-C90.

## Classes of randomized algorithms

Monte Carlo	≡	always fast, probably correct
Las Vegas	≡	always correct, probably fast
BPP	≡	probably correct, probably fast

Why Las Vegas algorithms may be bad for you  
**repeat**

pick random numbers

compute candidate answer

**until** check if a solution succeeds

A programming bug leads to an infinite loop!

# The FOXBOX System [Díaz & Kaltofen 1998]

- Base arithmetics
- Black box objects
- Common black box objects
- Black box algorithms
- Extended domain black box objects
- Homomorphic maps
- Parallel black boxes



## Parallel black boxes

Once constructed, a black box algorithm utilizes a small amount of precomputed static information for evaluation.

- The parallel black box interface adds three member functions for administering remote evaluation
- An initialization phase transmits static information to each processor allowing for subsequent probes
- FoxBox provides an MPI compliant implementation of the parallel black boxes interface

Running example: determinant of symmetric Toeplitz matrix

$$\det\left(\begin{bmatrix} a_0 & a_1 & \dots & a_{n-2} & a_{n-1} \\ a_1 & a_0 & \dots & a_{n-3} & a_{n-2} \\ \vdots & \vdots & \ddots & \vdots & \vdots \\ a_{n-2} & a_{n-3} & \dots & a_0 & a_1 \\ a_{n-1} & a_{n-2} & \dots & a_1 & a_0 \end{bmatrix}\right)$$

$$= F_1(a_0, \dots, a_{n-1}) \cdot F_2(a_0, \dots, a_{n-1}).$$

over the integers.

```

> readlib(showtime):
> showtime():
O1 := T := linalg[toeplitz]([a,b,c,d,e,f]):
time 0.03 words 7701
O2 := factor(linalg[det](T));

```

$$\begin{aligned}
& -(2dca - 2bce + 2c^2a - a^3 - da^2 + 2d^2c + d^2a + b^3 + 2abc - 2c^2b \\
& + d^3 + 2ab^2 - 2dcb - 2cb^2 - 2ec^2 + 2eb^2 + 2fcb + 2bae \\
& + b^2f + c^2f + be^2 - ba^2 - fdb - fda - fa^2 - fba + e^2a - 2db^2 \\
& + dc^2 - 2deb - 2dec - dba)(2dca - 2bce - 2c^2a + a^3 \\
& - da^2 - 2d^2c - d^2a + b^3 + 2abc - 2c^2b + d^3 - 2ab^2 + 2dcb \\
& + 2cb^2 + 2ec^2 - 2eb^2 - 2fcb + 2bae + b^2f + c^2f + be^2 - ba^2 \\
& - fdb + fda - fa^2 + fba - e^2a - 2db^2 + dc^2 + 2deb - 2dec \\
& + dba)
\end{aligned}$$

```

time 27.30 words 857700

```

## Example: a FoxBox common object and factor box

```
// initialize our SACLIB and NTL wrapper/adaptors
Word Stack; int i;
SaclibInitEnv( 1000000, Stack ); ShoupInitEnv( &MPCard );

// construct a symmetric Toeplitz determinant
// from which we create a factor box
typedef BlackBoxSymToeDet< SaclibQ, SaclibQX > BBSymToeDetQ;
typedef BlackBoxFactors< SaclibQ, SaclibQX,
                        BBSymToeDetQ > BBFactorsQ;

BBSymToeDetQ SymToeDetQ( N, DegDet );
BBFactorsQ    FactorsQ( SymToeDetQ, Prob, Seed, &MPCard );
```

## Example: a FoxBox homomorphic image

```
// map the factors black box to NTL's modular arithmetic
typedef BlackBoxSymToeDet< ShoupZP, ShoupZPX > BBSymToeDetZP;

typedef BlackBoxFactorsHMap< SaclibQ, SaclibQX,
                            ShoupZP, ShoupZPX,
                            BBSymToeDetQ, BBSymToeDetZP,
                            SaclibQShoupZP > BBFactorsQMapZP;

SaclibQShoupZP    h;
BBSymToeDetZP    SymToeDetZP( N, DegDet );
BBFactorsQMapZP  FactorsZP( SymToeDetZP, FactorsQ, h );

SaclibCleanUpEnv(); // we no longer need rational arithmetic
```

## Example: FoxBox sparse interpolation

```
// interpolate the first factor
typedef BlackBoxSelector< ShoupZP, BBFactorsQMapZP > BBFactorZP;

BBFactorZP FirstFactorZP( FactorsZP, 0 );

SparseInterp( FirstFactorZP, Vars, Degs,
              DegDet, &MPCard,
              AnsDegs, AnsMons,
              ShoupZPXElm,
              ProbName, IsRestart, NumProc );

ShoupCleanUpEnv();
```

## Factorization challenge: construction

$N$	CPU Time	$N$	CPU Time
11	0 <sup>h</sup> 02'	16	0 <sup>h</sup> 43'
12	0 <sup>h</sup> 05'	17	1 <sup>h</sup> 05'
13	0 <sup>h</sup> 09'	18	1 <sup>h</sup> 42'
14	0 <sup>h</sup> 16'	19	2 <sup>h</sup> 30'
15	0 <sup>h</sup> 26'	20	3 <sup>h</sup> 42'

Total CPU times (hours<sup>h</sup>minutes')

required to construct a factors black box (over  $\mathbb{Q}$ ) that can evaluate both irreducible factors of the determinant of a symmetric Toeplitz matrix. The processor is a Sun Ultra 1/170 (128MB), Solaris 2.5.

## Factorization challenge: sparse conversion

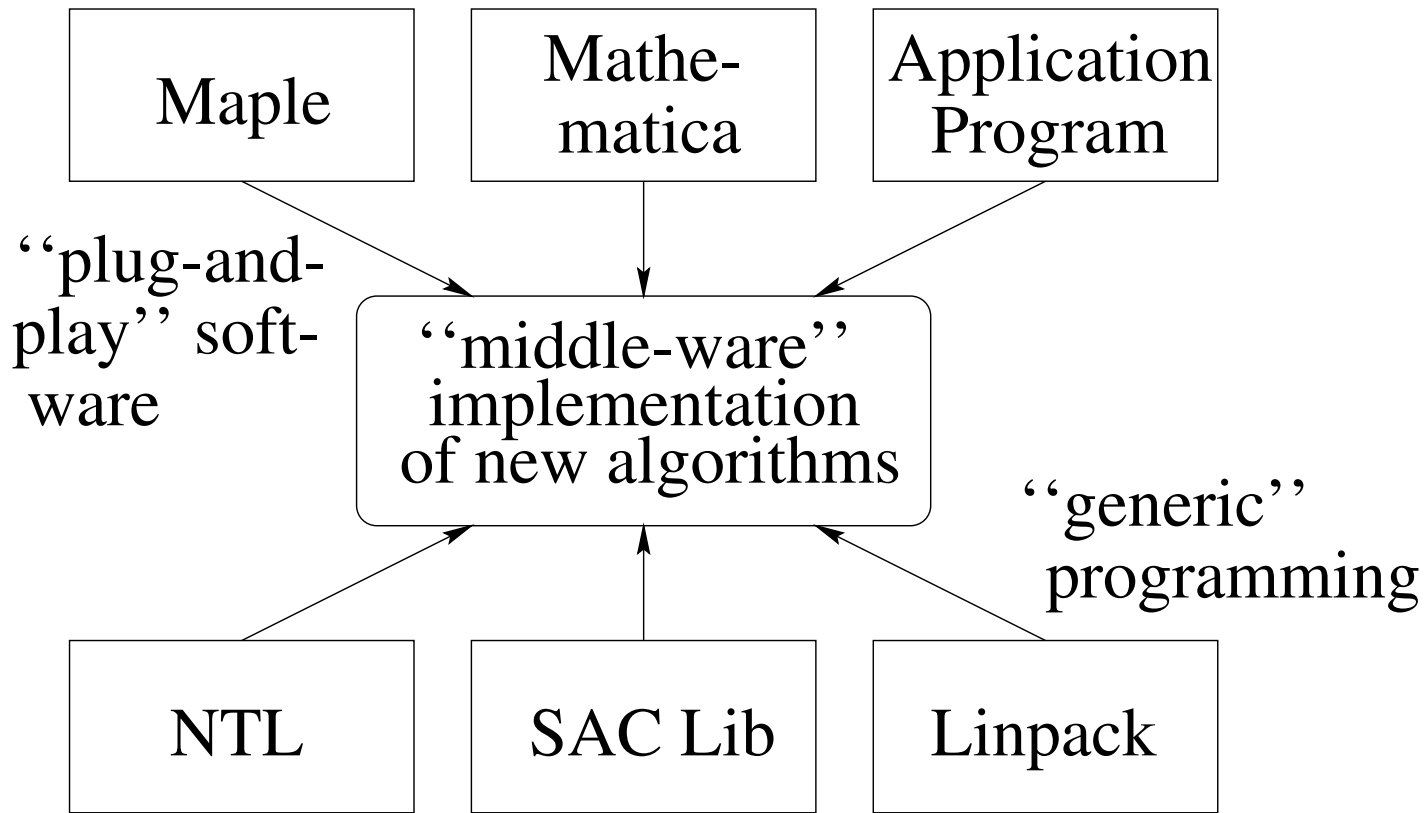
$N$	CPU Time	Degree	# Terms
10	1 <sup>h</sup> 20'	5	931
11	1 <sup>h</sup> 34'	5	847
12	10 <sup>h</sup> 14'	6	5577
13	15 <sup>h</sup> 24'	6	4982

CPU times (hours<sup>h</sup>minutes')

to retrieve the distributed representation of a factor from the factors black box of a symmetric Toeplitz determinant black box. Construction is over  $\mathbb{Q}$  evaluation is in  $\text{GF}(10^8 + 7)$  for  $N = 10, 11,$  and  $12$  (Pentium 133, Linux 2.0) and  $\text{GF}(2^{30} - 35)$  for  $N = 13$  (Sun Ultra 2 168MHz, Solaris 2.4).



# Plug-And-Play Components



Problem solving environ’s: end-user can easily custom-make symbolic software

## Example: Maple black box factorization

```
> SymToeQ := BlackBoxSymToe( BBNET_Q, 4, -1, 1.0 ):
> SymToeZP := BlackBoxSymToe( BBNET_ZP, 4, -1, 1.0 ):
> FactorsQ := BlackBoxFactors( BBNET_Q, SymToeQ, Mod, 1.0,
                               Seed ):
> FactorsZP := BlackBoxHomomorphicMap( BBNET_FACS, FactorsQ,
                                       SymToeZP ):
> FactorZP := BlackBoxSelectValue( BBNET_ZP, FactorsZP, 0 ):
> FB1 := SparseConversion( BBNET_ZP, FactorZP,
                          [ x1, x2, x3, x4 ], [ 4, 4, 4, 4 ], 4, Mod );
```

# Software Design Issues

## Plug-and-play

- Standard representation for transfer: MP, OpenMath, MathML
- Byte code for constructing objects vs. parse trees
- Visual programming environments for composition

## Generic Programming

- Common object interface (wrapper classes),  
e.g., `K::random_generator(500)`
- Storage management vs. garbage collection
- Algorithmic shortcuts into the basic modules