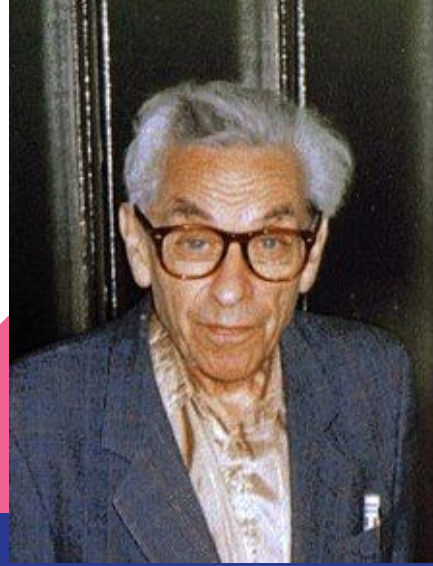


# Large Random Graphs and Epidemics (Not fair game on tests, but very useful in the real world)

By Grayson York

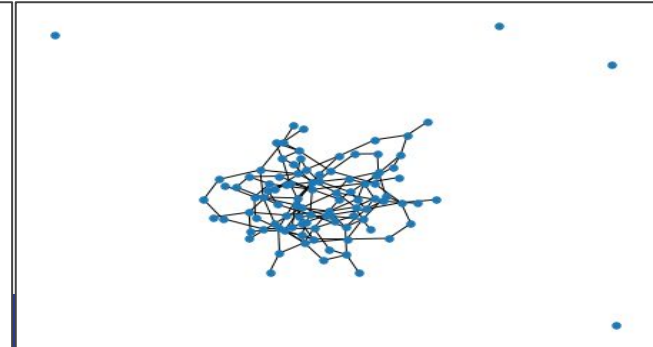
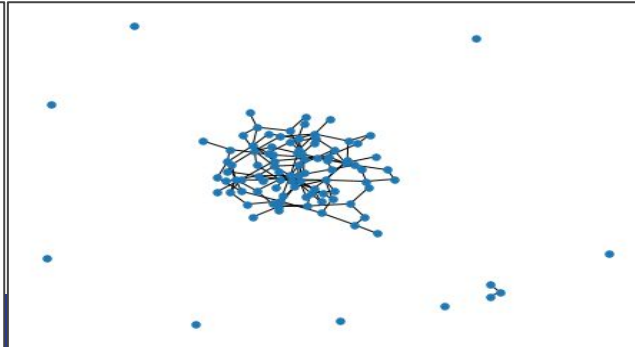
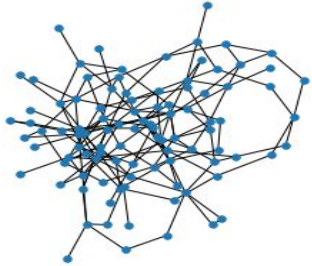
# Paul Erdős

- Second most prolific mathematical publisher of all time behind Euler
- One of the stranger characters in modern math
- Famous for proving results using the “probabilistic method”
- Spent most of his life travelling to different universities living out of a suitcase
- Addicted to amphetamines (though he claimed he could quit)
- Reportedly did not know how to open a carton of orange juice
- Ron Graham handled everything except math for him
- Mathematicians now talk about their “Erdos number”
  - Those who publish with Erdos get a number of 1
  - Those who publish with Erdos number  $n$  get Erdos number  $n+1$
  - John Reif’s Erdos number is 2 (Through Bob Tarjan)



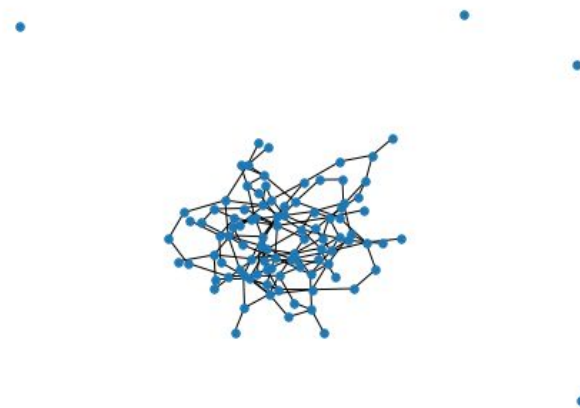
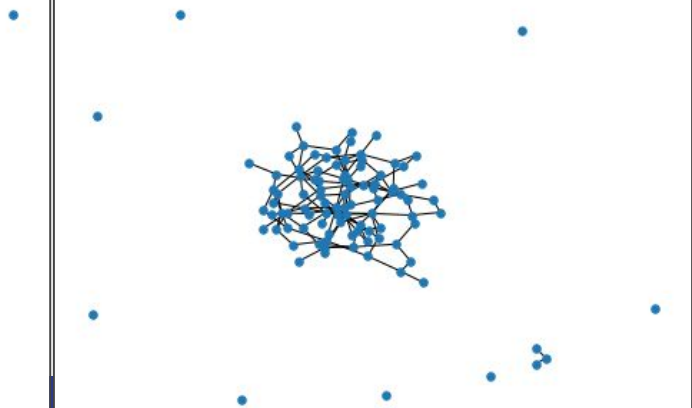
# ER Random Graphs

- An Erdos Renyi Random Graph has 2 parameters  $n$ , and  $p$
- The graph will have  $n$  vertices, and each edge will occur with probability  $p$
- The total number of possible edges in the graph is  $n(n-1)/2$
- The expected number of edges in the graph is  $pn(n-1)/2$
- The average degree of a vertex is  $pn$
- Note that as  $n$  grows large with a fixed  $p$ , the degree of each vertex goes to infinity



# A Useful Reparameterization

- What if we did not think in terms of  $p$
- Instead, let us define  $\mu = np$
- Now, we can hold  $\mu$  constant, and let  $n$  grow large and  $p$  will adapt
- These are ER graphs with  $n = 100$ ,  $\mu = 3$
- Note that almost all of the vertices are in the same component

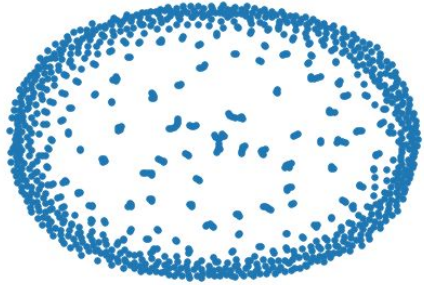


# Giant Component (GC) Formation

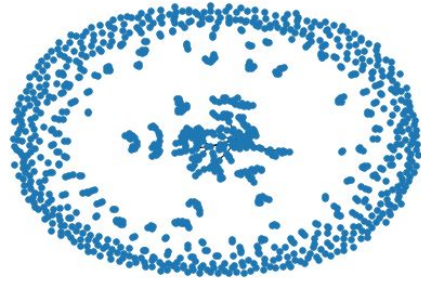
- Under what circumstances will this giant component form?
- Lets make an informal assumption, lets assume that no cycles exist.
- Now, we can think about this like a tree.
- Starting from a vertex  $v$ , how many neighbors does  $v$  have?
  - In expectation,  $v$  has  $\mu$  neighbors
  - In expectation, each of  $v$ 's neighbors has  $\mu$  neighbors, so  $v$  has  $\mu^2$  second order neighbors
  - Continuing this reasoning,  $\mu$  has  $\mu^k$  neighbors of order  $k$
- When will  $\mu^k$  grow to cover a large chunk of the graph as  $k$  grows large?
- This will happen if and only if  $\mu > 1$ !



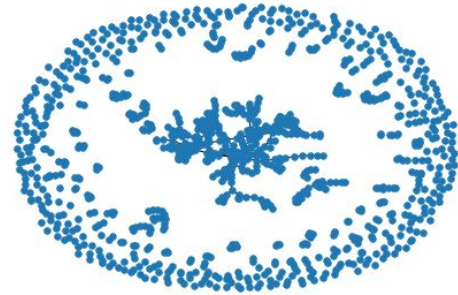
# Some Examples With $n = 1000$



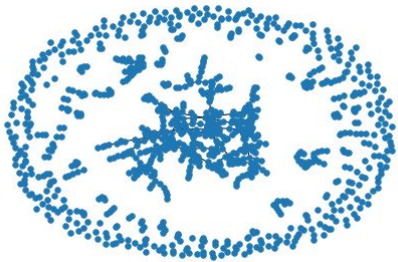
$$\mu = .5$$



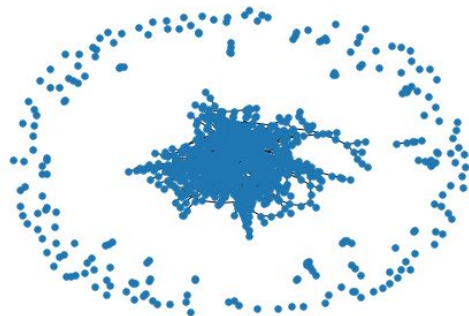
$$\mu = .9$$



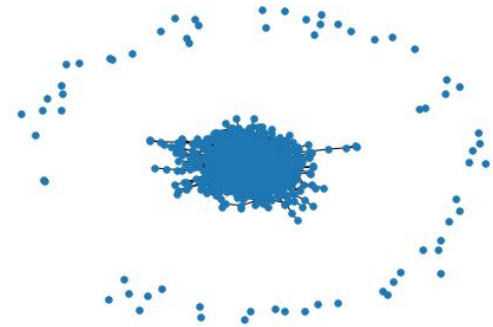
$$\mu = 1$$



$$\mu = 1.2$$



$$\mu = 2$$




$$\mu = 3$$

# Can Multiple GC's Form?

- What if we had 2 GC's, each with about  $n/2$  nodes?
- There are  $(n/2)$  vertices in the first GC, and  $(n/2)$  vertices in the second GC, so there are  $(n/2)^2 = n^2/4$  edge possibilities to cross this gap.
- The expected number of edges crossing the gap is  $pn^2/4 = (pn)n/4 = \mu n/4$ .
- If  $\mu > 1$  (necessary for the GC to form), and  $n$  is large, we have many edges crossing this gap
- Only one GC can exist!




# Your Friends Have More Friends Than You Do

- Take a random node  $v$ , it has  $\mu$  neighbors in expectation
  - Now let us examine the neighbors of  $v$ .
  - Each of neighbor of  $v$ , call it  $v'$ , certainly has an edge to  $v$  by assumption
  - In addition,  $v$  will have an edge to each other node in the graph with probability  $p$
  - We see that there are  $n-1$  vertices other than  $v$ , so  $v'$  has  $p(n-1) \approx pn = \mu$  neighbors among these
  - Therefore, in expectation  $v'$  has  $\mu+1$  neighbors!
  - The neighbors of  $v$  have more neighbors than  $v$  in expectation
- 

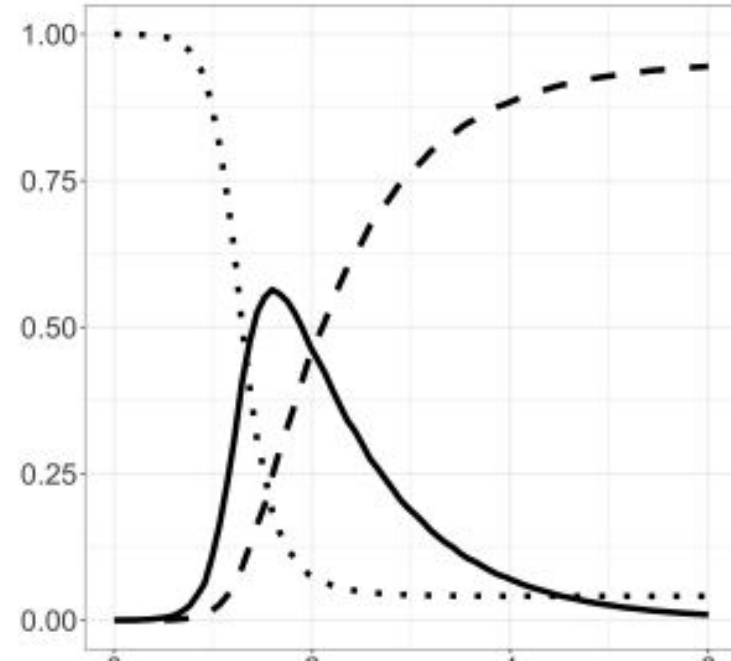


# Epidemic Modeling Using The Contact Process


- Say we have a population of susceptible nodes  $S$
  - Say we have a population of infected nodes  $I$
  - Say we have a population of removed nodes  $R$  (Recovered or dead in practice)
  - Say we have an  $I$  node, it will move to  $R$  in any time step with probability  $r$
  - Say we have an  $I$  node, it will infect each of its  $S$  neighbors with probability  $i$
  - Informally, we will assume that  $r$  and  $i$  are both large (or the timesteps are very fine), so we only care about the ratio  $i/(i+r) = \lambda$ , which we will call the infection rate
  - Start out with all susceptible and 1 infected, and observe
- 

# What Does This Look Like In Practice?

- In this figure, the population fractions of S,I,R are shown
- S is dotted, R is dashed, I is solid
- S will drop over time with infections
- R will increase over time as infections recover
- I will initially grow rapidly
- When few susceptibles remain, I will drop
- Eventually all infected will be removed



# When Will an Epidemic Occur?

- In order to trigger the rapid growth phase, rapid infections must occur in the fully susceptible population
  - This means  $\lambda$  must be quite large
  - If  $\lambda$  is small, the infection will likely not get much farther than patient 0
  - How can we calculate the critical  $\lambda$ , which we will call  $\lambda_c$ ?
  - Note that if  $\lambda > \lambda_c$ , we will not always have an epidemic, but an epidemic is possible
  - It is always possible that patient 0 will be removed too soon, and the infection will fail
- 

# How Can We Calculate $\lambda_c$ ?

- This is similar to the idea of a giant component
- If the infection is spreading from a point, it will start out like a tree
- It will grow on each step if each infected node infects at least one new susceptible node
- A node on average has  $\mu$  susceptible neighbors (recall the friends have more friends result)
- Therefore, we will have  $\lambda\mu$  infections at the next level
- In order for the infection to survive, we must have  $\lambda\mu > 1$
- Therefore,  $\lambda_c\mu = 1$ , and  $\lambda_c = 1/\mu$



# Can We Calculate $\lambda_c$ on Other Graph Topologies?

- We will assume these graphs have  $n$  vertices as  $n$  grows very large
- What about a path graph?
  - Here, each vertex will have 2 neighbors.
  - If any vertex does not pass on the infection, the infection will die.
  - Therefore, every vertex must pass on the infection, so  $\lambda_c = 1$
- What about a star graph?
  - Here, one vertex will be neighbors with every other vertex
  - If the central vertex is infected, then a large fraction of the leaves will be infected
  - If  $\lambda > 0$ , this will occur with positive probability
  - Therefore  $\lambda_c = 0$



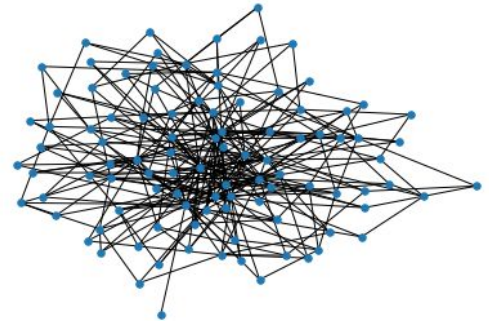
# Can We Find $\lambda_c$ In General?

- Not at full generality, but for a large class of networks, we have a nice tool
- $\lambda_c = \langle k \rangle / \langle k^2 \rangle$  where  $\langle k \rangle$  is the average degree of the network and  $\langle k^2 \rangle$  is the average squared degree
- This means that a graph with a low epidemic threshold can either have a high mean degree (because  $\langle k^2 \rangle$  grows faster than  $\langle k \rangle$ ) or a high variance in degree (because  $\langle k^2 \rangle$  will grow, but  $\langle k \rangle$  will stay the same)
- Note that this is why superspreaders are so concerning, they significantly increase  $\langle k^2 \rangle$  in a social network
- This is related to the friends have more friends result, one infection to a well connected friend can cause infections to explode

# Quick Reminder About Barabasi Albert Networks

- Nodes are iteratively attached to nodes already present in the network
- This leads to a much less uniform degree distribution than ER graphs
- Because the variance on degree is so high, in large BA networks,  $\lambda_c = 0$
- This means that a disease will always cause an epidemic on a large BA network, no matter how small the infection rate
- Unfortunately, many believe that the BA degree distribution is a good model for our society

Barabasi Albert network with  
100 nodes and 3  
connections per node




# SIS Epidemics

- What if people can get infected with the disease multiple times?
- We can delete the R case, and have all of the infecteds transfer back to S when they recover
- We will still examine  $\lambda$ , but the questions we ask will be slightly different
- Now we will ask whether the infection can live forever, and what that survival will look like





# Some Strange Behavior on Trees

- Let us say that we have a tree where every vertex has degree  $\mu$
  - If the infection spreads, it is much more likely for it to spread to one of the  $\mu-1$  child branches than the 1 parent branch
  - That means that it is much easier for an infection to spread downstream than upstream
  - As a result, we end up with 2 critical  $\lambda$  values. One of which indicates an infection strong enough to survive (by spreading downstream) and one which indicates an infection strong enough to infect the whole tree (by spreading upstream)
- 

# Endemic Infections on BA graphs

- In the real world we see infections which do not infect a large percentage of the population at a given time, but manage to live forever (think computer viruses, the common cold)
- This is very unlikely on an ER graph, as there is a very narrow window above  $\lambda_c$  where a small infection can survive, and its survival is very tenuous in that window
- In a BA graph, because  $\lambda_c=0$ , an infection with a small  $\lambda$  value can still live forever (This is currently a hot area, the paper where this result was discovered was published in 2015)



# Key Takeaways

- Large random graphs like to form one large component
  - Your friends probably have more friends than you, but that is true for most people
  - Network processes often have “critical values” where behavior changes drastically and rapidly when a threshold is crossed
  - During a global pandemic, we want to decrease both the average degree and variance of degrees in order to stop the spread (so avoid superspreaders)
  - If you want to get into a hot area of applied math with a lot of exciting results coming out, check out random graphs!
- 